

## CDAА-AYAA-RYAA 5th & 6th Grade Football Rules

### 5th and 6th Grade Rules

#### High School Rules Will Apply With The Following Exceptions:

1. All players must have a starting position on either offense or defense, special teams position does not count as a starting position. The only exception to this rule is if you have more than 22 players. Then you must have a rotation of players who share a position. Coaches not using all players, if found to be true, will be by the direction of the Directors of CDAА and АRAА, removed from at least one game and asked to publicly apologize to the team and parents before coaching another game. Only exceptions see Rule #2 & #3. Coach can appeal to an appointed board by the association's directors. On a 2nd offense, the coach may be removed and/or the team may be removed from contention in the Mini-Bowl at the discretion of the Directors of CDAА and АRAА.
2. Fighting: All players involved will be ejected from the game and suspended from the next game. This is a judgment call by the officials of the game the infraction occurred and they can confer with the Directors of АRAА and CDAА, if they so choose – they are not required to do so. Coaches will be accountable for notifying their respective association directors of said infraction and the opposing coach of the next game. Coaches who do not comply with this rule will be subject to the consequences in Rule # 1.
3. Any coach benching a player for a game must notify officials and opposing team before the game or before the next play after an infraction has occurred. Consequences for noncompliance see Rule #1.
4. Coaches will be responsible for the conduct of their players and fans. If by the judgment of the referee someone is out of line, (warning may be at the pre-game), first time is a warning, second will be an ejection.
5. Coaches or fans that are ejected from a game must leave the area immediately or their team will forfeit the game.
6. Shoes must be of molded plastic or rubber.
7. 5th & 6<sup>th</sup> grade will be 12 minutes running time, except for the last 2 minutes of each half. If one team is ahead by 18 or more points the last two minutes in 4th quarter will be running time. The game clock will stop after a touchdown or safety. The Refs clock will still be in effect during extra points and kickoffs so teams will have 25 seconds to try an extra point and 25 seconds to kick off once the refs preceding each play place the ball.
8. There will be 5 minutes between halves and 90 seconds between quarters.

9. Each team will be allowed 3 time-outs per half, each 60 seconds long.
10. Free substitution is allowed.
11. Any player bringing in a play must remain in for that play.
12. Extra points will be run or passed in from the 3-yard line. For a pass 2 points, for a run 1 point.
13. Weight limits – 5th & 6th grade players over 95 lbs will be in the unlimited weight league. Weigh-in will take place by the commissioner of each league prior to the start of the season. After the weigh-in by the commissioner and validated by him the weights will be locked in. No weigh-in before games will take place during the year.
14. No alcohol or tobacco at any game or practice.
15. All ties in league play standings will be decided on head-to-head play, and then defensive points allowed and then last, with the flip of coin.
16. One coach will accompany team captains to the center of the field at the beginning of each game. This coach will be considered the head coach and have all communication with game officials.
17. In the event of a tie game, High School rules apply in play-off games. League games will allow one overtime from the 10-yard line. Each overtime allows each team 1 time out in addition to timeouts not used in 2nd half.
18. While coaches are on the sidelines they must remain between the 20 yard lines.

**BOTH COACHES CALL IN SCORES AFTER EACH GAME!!!!!!!!!!!!!!!!!!!!**